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A robust method against Solar condition to generate Initial Template Image for Optical Navigation in Planetary Exploration

惑星探査での画像航法における太陽条件にロバストな初回マッチング用テンプレート 作成手法

Martian Moons eXploration

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Background

 Image navigation for Small body landing in Planetary Exploration[1-5]



- Template matching is primitive (classical) method for image navigation
- Computational cost : small(good)
- Resource : small(good)
- Solar condition change : weak



In this study, we propose the robust method against solar condition

- MMX is world's first sample return mission from a Mars satellite[6][7]
- Decent operation
 - Rehearsal#1, Landing #1
 - Unti-Mars side
 - Rehearsal#2, Landing #2
 - Mars side ("blue" area)



(landing image)



- Launch : 2024
- Mass : About 4000kg
- Mission duration : About 5yr
- Mission Instruments
 - Sampler
 - Gamma-ray, neutron spectrometer
 - Near-infrared spectrometer
 - Wide FOV camera
 - Narrow FOV camera

Image navigation and decent sequence in MMX mission

- Template matching will be performed from 300m to 10m altitude after crater matching navigation(CB).
- Due to residual error of CB, error reset is required by initial template which is uploaded from the ground, and its source is captured image by CAM-T(telescopic) in QSO-L.



*Willner et al., Phobos shape and topography models, 2014



Fig.2 Image navigation and decent sequence

Problem and proposed method

- Initial template matching is generated by using the image captured from QSO-L by CAM-T before decent operation.
- Decent operation will be performed at daybreak. However, observation chances of such a solar condition in QSO-L are limited.
- Thus, robust matching can facilitate observation operations in QSO.



Proposed method(pre-processing):

 Histogram equalization for initial template to enhance contrast and to be robust for matching

Other operational innovations:

- Increase exposure time
- Oblique viewing to gain resolution in the case of far side (leading / trailing side)



Oblique viewing

Procedure for generating template

- Obtain intersections with Phobos surface by each pixel of CAM-T image captured from QSO-L using DEM
- Project intersections 3D coordinates with respect to Phobos fixed coordinate onto CAM-W attitude and position by following equation:

$$\begin{pmatrix} x \\ y \\ 1 \end{pmatrix} = P \begin{pmatrix} X \\ Y \\ Z \\ 1 \end{pmatrix}$$

- Where P is the perspective projection matrix, which can be calculated from K[R | t], assuming K is internal camera matrix, R is rotational(attitude) matrix, and t is spacecraft position, respectively.
- Because the image coordinates x, y are the real-number, resampling is required (i.e., bi-linear interpolation)
- Finally, pre-processing and trimming by template-size



https://www.esrij.com/gis-guide/imagery/resamplingide by JAXA

Template matching

 finding small parts which match a template image with maximum similarity

Sum of Abusolute Difference(SAD)

$$S = \sum \sum |g(d_x + i, d_y + j) - f(i, j)|$$

In this study, utilize SAD/NCC considering computational cost

Normalized Cross-Correlation(NCC)

$$S = \frac{\sum \{g(d_x + i, d_y + j) - f(i, j)\}}{\sqrt{\sum \sum (g(d_x + i, d_y + j))^2} \sqrt{\sum \sum (f(i, j))^2}}$$

Zero-means Normalized Cross-Correlation(ZNCC)

$$S = \frac{\sum \{ (g(d_x + i, d_y + j) - \mu_g) - (f(i, j) - \mu_f) \}}{\sqrt{\sum \sum (g(d_x + i, d_y + j) - \mu_g)^2} \sqrt{\sum \sum (f(i, j) - \mu_f)^2}}$$

Ronderents provided by JAX

Low Cost

Simulation

Simulation condition

- Template size (px) : 128 x 128
- Target image size (px) : 1024 x 1024
- Landing point : L03 (Candidate site)
- Solar conditions:
 - Target image
 - EL= 145°, AZ= 40° (FIX)
 - Template
 - EL, AZ = Variables
- Model : Hapke reflectance

L03 Landing candidate site (Lat, Lon = 25.8° , -164.6°)





imageries

• Sources of template (after resampling)



Histogram equalization

- To enhance contrast of template, histogram equalization is applicated to CAM-T image (cv2.equalizeHist)
- Average brightness should be set to 128



- Robustness can be increased by histogram equalization
- Matching algorithm = NCC

Near-side



- Robustness can be increased by histogram equalization and oblique viewing
- Matching algorithm = NCC

Far-side

Histogram equalization

Oblique viewing + Histogram equalization



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- Robustness can be increased by histogram equalization
- Matching algorithm = SAD

Near-side



Histogram equalization



- Robustness can be increased by histogram equalization and oblique viewing
- Matching algorithm = SAD
- Far-side

Oblique viewing + Histogram equalization



Conclusion & operation strategy

- Initial template matching accuracy and robustness is very important for safety landing of MMX.
- Pre-processing by Histogram equalization for template is effective for the robustness against solar condition, especially even when utilizing small cost algorithm SAD/NCC. It can keep accuracy and robustness regardless of small resource and cost navigation.
- Nevertheless, lower sun elevation than that of decent operation (CAM-W) is better (Around $EL=20-40^{\circ}$) .
- In the case of far-side, oblique viewing is required to gain resolution.

Applications of this study:

- Not only initial template matching but also other (after 2nd) matchings (if some templates can be uploaded considering spacecraft resource).
- Not only small body landing mission but also other navigation mission (e.g., earth satellite, docking, debris, and so on) because template matching is simple algorithm and commonly used.

ご清聴ありがとうございました Thank you for your attention

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